

Isaac Karth Interactive

Portfolio 2011

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SKILL SUMMARY

I am a well-rounded 3d generalist with extensive graphic design experience. I have completed several award-winning short films; designed and developed websites; worked on architectural, forensic, and product pre-visualization animation; and generally make myself useful on every project.

Having recently relocated to the Dallas area, I am seeking opportunities to put my skills to use for your company.

EDUCATION

Candidate for MFA in Arts and Technology

from The University of Texas at Dallas

BFA in **Digital Media** with Academic Honors (December 2006) Minor in Digital Animation and Game Programming from Kendall College of Art and Design of Ferris State University (Grand Rapids, Michigan)

Awards

Second Place in the West Michigan Reel Thing Student Film Festival

for "Gremlins in the Basement"

Kendall Studio Excellence Award—Top Student in Major First Place in Kendall Art Day Competition Scholarship Honorable Mention in Caligari's Big Break Contest for *"Voyage's End"*

Skills

Animation and Motion Graphics: Lightwave, After Effects, 3D Studio Max, Maya

Video Post-Production: After Effects, Premiere, Final Cut Pro Web Design: Dreamweaver, CSS, HTML, Flash, ActionScript Web Development: PHP, Javascript, SQL, MySQL, IIS, Apache, WordPress

Programming: C++, ActionScript, C#, Lingo

Graphic Design: Photoshop, InDesign, Quark, Illustrator, Acrobat

PREVIOUS EMPLOYMENT

In-House Media Specialist (Contract)

Panacore CorporationOdessa, TexasDecember 2007 - Present

- Created 3D models and visualization for multiple products and inventions (Lightwave, 3DS Max)
- Created 3D visualization and animation for signage and architectural projects (Lightwave, Photoshop, After Effects)
- Cleaned up, finalized and rendered forensic animation (3ds Max, After Effects, Premiere)
- Assisted in the maintenance of a web server hosting 90+ domains and associated databases (Dreamweaver, IIS, SQL)
- Designed and built over a dozen websites (Dreamweaver, Photoshop, Illustrator, HTML, CSS, PHP, Flash, Actionscript, Ajax)
- Maintained entire stable of corporate and client websites, including for commercial, non-profit, and governmental entities (Dreamweaver, HTML, CSS, IIS, MSSQL, MySQL, Ajax)
- Assisted in editing marketing videos (Premiere, After Effects, Lightwave)
- Designed multiple corporate identities and rebrandings (Photoshop, Illustrator)
- Designed & created brochures, fliers, presentations, print ads, television spots, business cards, interactive websites, motion graphics, 3d animations, and video (Photoshop, Illustrator, InDesign, Acrobat)

Intern

Digital Media and Animation, LLC Grand Rapids, Michigan Summer 2006

- Assisted in the development of a project pitch, including 3D character modeling for rapid-prototyped action figure concepts (Lightwave, Photoshop, Powerpoint, Flash)
- Created motion graphic for corporate location map (Lightwave, After Effects)





Website Designs: Created for the clients of Panacore Corporation, these websites use advanced CSS techniques to implement the eye-catching liquid designs while keeping the sites accessible and user-friendly.



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3D Models: A selection of some of my personal 3D modeling work.



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3D Graphics: Created on behalf of Panacore Corporation, these are a few of the 3D computer graphics projects I worked on. They include everything from logo animation to architectural rendering to product visualization to forensic animation.



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Brochure Design: Created for a client of Panacore Corporation, this tri-fold brochure is an example of designing for print, incorporating typography, 3D imagery, and photos into a design that effectively communicates the brand and the message. (Photo credit: Panacore Corporation)



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Logo Treatments (Unused): Created for a client of Panacore Corporation, a series of logo designs, rendered in 3D. These logo designs are a snapshot from the development process of a corporate identity.

